

STAGE 1			STAGE 2			STAGE 3		
POINTS DOWN PER TARGET	TIME		POINTS DOWN PER TARGET	TIME		POINTS DOWN PER TARGET	TIME	
T1	T10	Str1	T1	T10	Str1	T1	T10	Str1
T2	T11	Str2	T2	T11	Str2	T2	T11	Str2
T3	T12	Str3	T3	T12	Str3	T3	T12	Str3
T4	T13	Str4	T4	T13	Str4	T4	T13	Str4
T5	T14	Str5	T5	T14	Str5	T5	T14	Str5
T6	T15	Str6	T6	T15	Str6	T6	T15	Str6
T7	T16	Str7	T7	T16	Str7	T7	T16	Str7
T8	T17	Str8	T8	T17	Str8	T8	T17	Str8
T9	T18	Bonus	T9	T18	Bonus	T9	T18	Bonus
Procedurals	_____	x3.0	Procedurals	_____	x3.0	Procedurals	_____	x3.0
HitOnNon-Threat	_____	x5.0	HitOnNon-Threat	_____	x5.0	HitOnNon-Threat	_____	x5.0
FTN:	_____	x5.0	FTN:	_____	x5.0	FTN:	_____	x5.0
FTDR:	_____	x20.0	FTDR:	_____	x20.0	FTDR:	_____	x20.0
Tot Points Down	_____	x1.0	Tot Points Down	_____	x1.0	Tot Points Down	_____	x1.0
FINAL SCORE			FINAL SCORE			FINAL SCORE		

STAGE 4			STAGE 5			STAGE 6		
POINTS DOWN PER TARGET	TIME		POINTS DOWN PER TARGET	TIME		POINTS DOWN PER TARGET	TIME	
T1	T10	Str1	T1	T10	Str1	T1	T10	Str1
T2	T11	Str2	T2	T11	Str2	T2	T11	Str2
T3	T12	Str3	T3	T12	Str3	T3	T12	Str3
T4	T13	Str4	T4	T13	Str4	T4	T13	Str4
T5	T14	Str5	T5	T14	Str5	T5	T14	Str5
T6	T15	Str6	T6	T15	Str6	T6	T15	Str6
T7	T16	Str7	T7	T16	Str7	T7	T16	Str7
T8	T17	Str8	T8	T17	Str8	T8	T17	Str8
T9	T18	Bonus	T9	T18	Bonus	T9	T18	Bonus
Procedurals	_____	x3.0	Procedurals	_____	x3.0	Procedurals	_____	x3.0
HitOnNon-Threat	_____	x5.0	HitOnNon-Threat	_____	x5.0	HitOnNon-Threat	_____	x5.0
FTN:	_____	x5.0	FTN:	_____	x5.0	FTN:	_____	x5.0
FTDR:	_____	x20.0	FTDR:	_____	x20.0	FTDR:	_____	x20.0
Tot Points Down	_____	x1.0	Tot Points Down	_____	x1.0	Tot Points Down	_____	x1.0
FINAL SCORE			FINAL SCORE			FINAL SCORE		

Rifle : Heavy, MilLe, Open, NoMag, TacOptics	IDPA Class → MA EX SS MM NV UN
Freestyle	IDPA Divisions → SSP ESP CDP CCP REV BUG NFC
Name: _____	Member# _____